ABDALLAH MAALIKI
GAME DEVELOPER

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📍 Hawally - Kuwait

🖥 abdallahmaaliki.com

SKILLS

- C++
- Unreal Engine
- GitHub
- SDL
- OpenGL
- Blender

LANGUAGES

- Arabic: Mother tongue
- English: C1
- German: B1

OTHER EXPERIENCE

WEB DEVELOPER (INTERN)

Umniah - Amman, Jordan
July - September 2019

DATA ENGINEER (INTERN)

Umniah - Amman, Jordan
July - September 2020

CONTENT CREATION/VIDEO EDITING

Since 2017

VOLUNTEER

AMAZE. Berlin 2022

WORK EXPERIENCE

C++/UE4 Gamplay Programmer (INTERNSHIP)

Sunrise Intelligence | August 2022 - January 2023

- Programmed core gameplay mechanics in a MOBA game.
- Added changes and improvements to the code base.
- Engaged with the team in code reviews and bug fixes.

GRADUATION PROJECT

German Jordanian University | April 2021 - February 2022

- Developed a 3D platformer with Unreal Engine and C++.
- Worked with all aspects of a game including programming, AI, UI, and modeling.

BASIC GAME ENGINE

March 2023 - April 2023

- Developed a basic 2D/3D game engine in C++ using SDL and OpenGL

EDUCATION

GERMAN JORDANIAN UNIVERSITY - JORDAN

Bachelor's Degree in Computer Science| 2023
DAAD scholarship holder with GPA of 85.8

AL EKHLAS INTERNATIONAL SCHOOL - KUWAIT

High School Graduate| 2018-2019

BEST GAME JAMS

BRACKEY'S GAME JAM 2021

- Developed a 3d score-based game.
- Worked on game mechanics, UI, programming modeling.

GMTK GAME JAM 2021

- Developed a 3d puzzle platformer.
- Worked on programming, materials and level design.